

VILLAGE OF CHASE

BYLAW NO. 520

A BYLAW TO PROVIDE FOR COUNCIL MEMBER REMUNERATION AND EXPENSES

The Council of the Village of Chase in open meeting assembled enacts as follows:

Remuneration to Council Members

1. (a) The annual remuneration for the Mayor for the discharge of the duties of office is \$6000.00.
- (b) The annual remuneration for a Councillor for the discharge of the duties of office is \$4300.00.
- (c) In addition to the amount set out in section 1(b), the remuneration for the Acting Mayor appointed under Section 229 or 230 of the Municipal Act is \$25.00 per regular or special Council meeting attended by the Acting Mayor.

Incidental Expenses

2. A portion of the remuneration for a member of Council set out in section 1, being \$2000.00 for Mayor and \$1433.00 for Councillor, is an allowance for expenses incidental to the discharge of the duties of office, other than expenses covered under sections 3 or 4 herein

Expenses Incurred

3. Within one week of delivery by a Council member to the Treasurer of written evidence of expenditures made or expenses incurred where authorized by Council when the Council member is:
 - (a) representing the Municipality beyond its boundaries;
 - (b) engaging in municipal business beyond the Municipalities boundaries; or
 - (c) attending a course or convention; or
 - (d) when appointed by Council to represent the municipality inside the boundaries of the municipality and attending those meetings where meals are required.

the Treasurer shall pay to the Council member the amount of the expenditures made or expenses incurred.

Per Diem

4. (a) A Council member may elect to receive a daily allowance in the amount of \$35.00 for expenses incurred by the Council member when performing activities referred to in section 3(a) to (c) to the extent those expenses are not reimbursed under section 3.
- (b) Within one week of delivery by a Council member to the Treasurer of written evidence of expenses incurred by the Council member when performing activities referred to in section 4(a), the Treasurer shall pay to the Council member the amount of the daily allowance for each of the dates in respect of which dates the Council member has incurred expenses under section 4(a).

Qualifying Expenses and Expenditures

- 5. (a) The types of expenses and expenditures that may qualify for payment under section 3 are:
 - (i) hotels;
 - (ii) transportation other than by way of the Council member's own motor vehicle;
 - (iii) transportation by way of the Council member's own motor vehicle;
 - (iv) telephone or facsimile transmission;
 - (v) photocopying;
 - (vi) meals;
 - (vii) gratuities.
- (b) The types of expenses and expenditures that may qualify for payment under section 4, to the extent they are not covered under sections 3 and 5(a) are:
 - (i) meals;
 - (ii) taxi or other local transportation;
 - (iii) gratuities.

Levels of Payment

- 6. (a) The level at which the Treasurer shall reimburse a Council member for transportation by way of the Council member's own motor vehicle is .35 cents per kilometre.
- (b) The level at which the Treasurer shall pay the Council member under section 3 is the total amount of the expenditures made or expenses incurred and under section 4 is the daily allowance in sections 4(a) and (b).

Repeal

- 7. Village of Chase Council Remuneration and Expenses Bylaw No. 501, 1994 is hereby repealed.

Citation

- 8. This bylaw may be cited as the "Village of Chase Council Remuneration and Expenses Bylaw No. 520, 1995".

READ A FIRST TIME this 14th. day of February, 1995.
 READ A SECOND TIME this 14th. day of February ,1995.
 READ A THIRD TIME this 14th. day of February ,1995.
 RECONSIDERED, FINALLY PASSED AND ADOPTED this 28th day of February , 1995.



 Mayor: Lee Fraser



 Acting Clerk Chris Coates

I hereby certify this to be a true and correct copy of Bylaw No. 520.



 Acting Clerk Chris Coates
 520.BYL

A true copy of By-Law No. 520 registered in the office of the Inspector of Municipalities this 7th day of March 1995.



 Deputy Inspector of Municipalities